

# MBT “Lindy Hop” Plotting Diagram



## **Act 1 Plotting Diagram**

LIFE (Home World...their wants, desires)

Inciting Incident

The Great Debate

PUSH

PULL

Noble Quest

## **Act 2 Plotting Diagram**

(Noble Quest)

Attempt...and Failure

Cost Consideration

Desire (Motivation)

Reward (taste of what will they get if they continue?)

(Disappointments & Y's in the Road)

Training for Battle

(1) Bad

Y in the Road

(2) Badder

Y in the Road

(3) Baddest

Y in the Road

Attempt...and Victory (This can occur any time during the Training phase)

(HELP!)

Black Moment Event!

## **Act 3 Plotting Diagram**

Black Moment Effect! (Lie Feels True!)

(OVERHAUL)

Epiphany!

FINAL BATTLE

(what can your character do at the end that he/she can't at the beginning?)

**Perfect/Happy** Ending Snapshot